

Quantum complexity theory

A very brief introduction, with some topology

Clément Maria

INRIA Sophia Antipolis-Méditerranée

QuantAzur seminar

Classical complexity

Some complexity classes (more or less formally)

Definition (Computing)

Some complexity classes (more or less formally)

Definition (Computing)

A **problem** is a **language** $L \subseteq \{0, 1\}^* = \cup_{n \geq 0} \{0, 1\}^n$.

Some complexity classes (more or less formally)

Definition (Computing)

A **problem** is a **language** $L \subseteq \{0, 1\}^* = \cup_{n \geq 0} \{0, 1\}^n$.

Deciding a language L consists of deciding membership of any input word $x \in \{0, 1\}^n$ of length n to L :

INPUT $x \in \{0, 1\}^n$, **OUTPUT** *yes* if $x \in L$, and *no* o.w.

Some complexity classes (more or less formally)

Definition (Computing)

A **problem** is a **language** $L \subseteq \{0, 1\}^* = \cup_{n \geq 0} \{0, 1\}^n$.

Deciding a language L consists of deciding membership of any input word $x \in \{0, 1\}^n$ of length n to L :

INPUT $x \in \{0, 1\}^n$, **OUTPUT** *yes* if $x \in L$, and *no* o.w.

The complexity is measured as a function of the length n of the input $x \in \{0, 1\}^n$.

Some complexity classes (more or less formally)

Definition (Computing)

A **problem** is a language $L \subseteq \{0, 1\}^* = \cup_{n \geq 0} \{0, 1\}^n$.

Deciding a language L consists of deciding membership of any input word $x \in \{0, 1\}^n$ of length n to L :

INPUT $x \in \{0, 1\}^n$, **OUTPUT** yes if $x \in L$, and *no* o.w.

The complexity is measured as a function of the length n of the input $x \in \{0, 1\}^n$.

- **P**: class of problems L solvable in polynomial time by a classical deterministic computer.

Ex: given a graph G and two nodes u, v , is there a (u, v) path of length $\leq k$?

Some complexity classes (more or less formally)

Definition (Computing)

A **problem** is a language $L \subseteq \{0, 1\}^* = \cup_{n \geq 0} \{0, 1\}^n$.

Deciding a language L consists of deciding membership of any input word $x \in \{0, 1\}^n$ of length n to L :

INPUT $x \in \{0, 1\}^n$, **OUTPUT** yes if $x \in L$, and *no* o.w.

The complexity is measured as a function of the length n of the input $x \in \{0, 1\}^n$.

- **P**: class of problems L solvable in polynomial time by a classical deterministic computer.

Ex: given a graph G and two nodes u, v , is there a (u, v) path of length $\leq k$?

Fix a language $L \in \mathbf{P}$; there exists an “algorithm” and a polynomial p s.t. for any input $x \in \{0, 1\}^n$, the algorithm returns yes if $x \in L$, and *no* otherwise, in at most $p(n)$ logical operations.

Some complexity classes (more or less formally)

Definition (Computing)

A **problem** is a language $L \subseteq \{0, 1\}^* = \cup_{n \geq 0} \{0, 1\}^n$.

Deciding a language L consists of deciding membership of any input word $x \in \{0, 1\}^n$ of length n to L :

INPUT $x \in \{0, 1\}^n$, **OUTPUT** yes if $x \in L$, and no o.w.

The complexity is measured as a function of the length n of the input $x \in \{0, 1\}^n$.

- **NP**: class of problems L where the yes-instances can be solved in polynomial time, when given a hint of polynomial size.

Ex: given a graph G , is there a Hamiltonian cycle (cycle visiting all nodes exactly once) ?

→ the hint is the sequence of nodes forming the Hamiltonian cycle (in a yes-instance).

Hard to find one, easy to verify one is valid.

Some complexity classes (more or less formally)

Definition (Computing)

A **problem** is a **language** $L \subseteq \{0, 1\}^* = \cup_{n \geq 0} \{0, 1\}^n$.

Deciding a language L consists of deciding membership of any input word $x \in \{0, 1\}^n$ of length n to L :

INPUT $x \in \{0, 1\}^n$, **OUTPUT** yes if $x \in L$, and *no* o.w.

The complexity is measured as a function of the length n of the input $x \in \{0, 1\}^n$.

- **#P**: *class of counting problems.*

Ex: given a graph, how many Hamiltonian cycles are there ?

Directly from the definitions: $\mathbf{P} \subseteq \mathbf{NP} \subseteq \mathbf{P}^{\#\mathbf{P}}$.

Quantum computing

Quantum states

Consider the \mathbb{C} -vector space \mathbb{C}^2 of basis: $|0\rangle := \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $|1\rangle := \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

Definition (Qubits)

$|0\rangle$ and $|1\rangle$ are **qubits**.

Quantum states

Consider the \mathbb{C} -vector space \mathbb{C}^2 of basis: $|0\rangle := \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $|1\rangle := \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

Definition (Qubits)

$|0\rangle$ and $|1\rangle$ are **qubits**. An **n -qubit state** is, for $b_j \in \{0, 1\}$:

$$|b_1 b_2 \cdots b_n\rangle := |b_1\rangle \otimes |b_2\rangle \otimes \cdots \otimes |b_n\rangle \in \mathbb{C}^2 \otimes \cdots \otimes \mathbb{C}^2 \cong \mathbb{C}^{2^n}.$$

Quantum states

Consider the \mathbb{C} -vector space \mathbb{C}^2 of basis: $|0\rangle := \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $|1\rangle := \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

Definition (Qubits)

$|0\rangle$ and $|1\rangle$ are **qubits**. An **n -qubit state** is, for $b_j \in \{0, 1\}$:

$$|b_1 b_2 \cdots b_n\rangle := |b_1\rangle \otimes |b_2\rangle \otimes \cdots \otimes |b_n\rangle \in \mathbb{C}^2 \otimes \cdots \otimes \mathbb{C}^2 \cong \mathbb{C}^{2^n}.$$

→ so far, quite similar to classical words $x \in \{0, 1\}^n$.

Quantum states

Consider the \mathbb{C} -vector space \mathbb{C}^2 of basis: $|0\rangle := \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $|1\rangle := \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

Definition (Qubits)

$|0\rangle$ and $|1\rangle$ are **qubits**. An **n -qubit state** is, for $b_j \in \{0, 1\}$:

$$|b_1 b_2 \cdots b_n\rangle := |b_1\rangle \otimes |b_2\rangle \otimes \cdots \otimes |b_n\rangle \in \mathbb{C}^2 \otimes \cdots \otimes \mathbb{C}^2 \cong \mathbb{C}^{2^n}.$$

Definition (Quantum state)

A **quantum state** on n qubits is the superposition:

$$\alpha_0 |0\rangle + \cdots + \alpha_{2^n-1} |2^n - 1\rangle, \quad \sum_{j=0}^{2^n-1} |\alpha_j|^2 = 1,$$

or equivalently a norm 1 vector of \mathbb{C}^{2^n} .

Quantum gates & measurement

A **quantum gate** is a **unitary matrix** $U : \mathbb{C}^{2k} \rightarrow \mathbb{C}^{2k}$, i.e., $U^{-1} = U^*$.

Quantum gates & measurement

A **quantum gate** is a **unitary matrix** $U : \mathbb{C}^{2k} \rightarrow \mathbb{C}^{2k}$, i.e., $U^{-1} = U^*$.

Examples on 1 qubit, in the basis $\{|0\rangle, |1\rangle\}$:

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \text{ swaps bits,} \quad R_\phi = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix} \text{ phase gate}$$

$$\text{Hadamard } H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad H|0\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle, \quad HH|0\rangle = |0\rangle.$$

Quantum gates & measurement

A **quantum gate** is a **unitary matrix** $U : \mathbb{C}^{2^k} \rightarrow \mathbb{C}^{2^k}$, i.e., $U^{-1} = U^*$.

Examples on 1 qubit, in the basis $\{|0\rangle, |1\rangle\}$:

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \text{ swaps bits, } R_\phi = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix} \text{ phase gate}$$

$$\text{Hadamard } H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad H|0\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle, \quad HH|0\rangle = |0\rangle.$$

Example on 2 qubits, in the basis $\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$:

$$\text{CNOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \rightarrow \text{flips the second } \mathbf{target} \text{ qubit} \\ \text{iff the first } \mathbf{control} \text{ qubit is 1.}$$

Quantum gates & measurement

A **quantum gate** is a **unitary matrix** $U : \mathbb{C}^{2^k} \rightarrow \mathbb{C}^{2^k}$, i.e., $U^{-1} = U^*$.

Examples on 1 qubit, in the basis $\{|0\rangle, |1\rangle\}$:

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \text{ swaps bits, } R_\phi = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix} \text{ phase gate}$$

$$\text{Hadamard } H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad H|0\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle, \quad HH|0\rangle = |0\rangle.$$

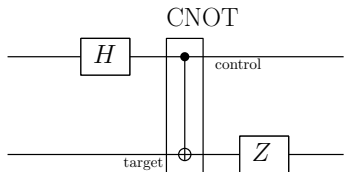
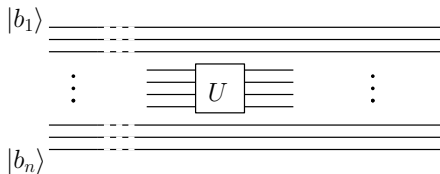
Example on 2 qubits, in the basis $\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$:

$$\text{CNOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \rightarrow \text{flips the second } \mathbf{target} \text{ qubit} \\ \text{iff the first } \mathbf{control} \text{ qubit is 1.}$$

Measuring a quantum state $\sum_{j=0}^{2^n-1} \alpha_j |j\rangle$ returns the (non-superposed) state $|j\rangle$ with probability $|\alpha_j|^2$. (there exist more general projections)

Quantum circuits

Horizontal collection of wires, one per qubit, on which gates are applied from left to right, followed by a final measurement.



$$\text{---} \boxed{U_1} \text{---} \boxed{U_2} \text{---} \equiv \text{---} \boxed{U_2 \circ U_1} \text{---}$$

$$\text{---} \equiv \text{---} \boxed{\text{id}_{\mathbb{C}^2}} \text{---}$$

$$\begin{array}{c} \text{---} \boxed{U_1} \text{---} \\ \text{---} \boxed{U_2} \text{---} \end{array} \equiv \text{---} \boxed{U_1 \otimes U_2} \text{---}$$

can be mixed with “classical” computations.

Quantum complexity

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Formally, a language $L \in \mathbf{BQP}$ is there exists a *polynomial-time uniform* family of quantum circuits $\{Q_n : n \geq 1\}$, such that:

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Formally, a language $L \in \mathbf{BQP}$ is there exists a *polynomial-time uniform* family of quantum circuits $\{Q_n : n \geq 1\}$, such that:

- ▶ The circuit Q_n takes n -qubits as input, and outputs 1 bit,

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Formally, a language $L \in \mathbf{BQP}$ is there exists a *polynomial-time uniform* family of quantum circuits $\{Q_n : n \geq 1\}$, such that:

- ▶ The circuit Q_n takes n -qubits as input, and outputs 1 bit,
- ▶ For any $x \in L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \geq \frac{2}{3}$,

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Formally, a language $L \in \mathbf{BQP}$ is there exists a *polynomial-time uniform* family of quantum circuits $\{Q_n : n \geq 1\}$, such that:

- ▶ The circuit Q_n takes n -qubits as input, and outputs 1 bit,
- ▶ For any $x \in L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \geq \frac{2}{3}$,
- ▶ For any $x \notin L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \leq \frac{1}{3}$.

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Formally, a language $L \in \mathbf{BQP}$ is there exists a *polynomial-time uniform* family of quantum circuits $\{Q_n : n \geq 1\}$, such that:

- ▶ The circuit Q_n takes n -qubits as input, and outputs 1 bit,
- ▶ For any $x \in L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \geq \frac{2}{3}$,
- ▶ For any $x \notin L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \leq \frac{1}{3}$.

—→ there is a probably of error, that can be made exponentially small by repeating the computation.

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Formally, a language $L \in \mathbf{BQP}$ is there exists a *polynomial-time uniform* family of quantum circuits $\{Q_n : n \geq 1\}$, such that:

- ▶ The circuit Q_n takes n -qubits as input, and outputs 1 bit,
- ▶ For any $x \in L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \geq \frac{2}{3}$,
- ▶ For any $x \notin L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \leq \frac{1}{3}$.

→ there is a probably of error, that can be made exponentially small by repeating the computation.

Naturally, $\mathbf{P} \subseteq \mathbf{BQP}$.

Quantum complexity classes

- **BQP**: the class of “efficiently solvable problem on a quantum computer”.

Formally, a language $L \in \mathbf{BQP}$ is there exists a *polynomial-time uniform* family of quantum circuits $\{Q_n : n \geq 1\}$, such that:

- ▶ The circuit Q_n takes n -qubits as input, and outputs 1 bit,
- ▶ For any $x \in L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \geq \frac{2}{3}$,
- ▶ For any $x \notin L$ of length n , $\Pr(Q_n(|x\rangle) = 1) \leq \frac{1}{3}$.

→ there is a probably of error, that can be made exponentially small by repeating the computation.

Naturally, $\mathbf{P} \subseteq \mathbf{BQP}$.

- There is a quantum counterpart to **NP** called **QMA**, with a rich theory of complexity (complete problems, etc). The hint is a quantum state.

The Solovay-Kitaev theorem

- The **infinite** set of all 1-qubit operations plus the 2-qubits CNOT gate is universal, meaning any other unitary can be implemented with them.

The Solovay-Kitaev theorem

- The **infinite** set of all 1-qubit operations plus the 2-qubits CNOT gate is universal, meaning any other unitary can be implemented with them.

Furthermore, one can restrict *efficiently* the set of quantum gate to a (small) **finite** set of gates, allowing an arbitrary small error:

The Solovay-Kitaev theorem

- The **infinite** set of all 1-qubit operations plus the 2-qubits CNOT gate is universal, meaning any other unitary can be implemented with them.

Furthermore, one can restrict *efficiently* the set of quantum gate to a (small) **finite** set of gates, allowing an arbitrary small error:

Theorem (Solovay-Kitaev)

Let G be a **finite** set of elements (and their inverses) of $\mathbf{SU}(\mathbf{d})$, and assume the group $\langle G \rangle$ they generate is **dense** in $\mathbf{SU}(\mathbf{d})$.

Then, there exists a constant c such that, for any $\varepsilon > 0$ and element $M \in \mathbf{SU}(\mathbf{d})$, there exists $O(\log^c(1/\varepsilon))$ many elements $U_1, \dots, U_{O(\log^c(1/\varepsilon))}$ of G such that:

$$\|U_{O(\log^c(1/\varepsilon))} \cdots U_1 - M\| < \varepsilon$$

The Solovay-Kitaev theorem

- The **infinite** set of all 1-qubit operations plus the 2-qubits CNOT gate is universal, meaning any other unitary can be implemented with them.

Furthermore, one can restrict *efficiently* the set of quantum gate to a (small) **finite** set of gates, allowing an arbitrary small error:

Theorem (Solovay-Kitaev)

Let G be a **finite** set of elements (and their inverses) of $\mathbf{SU}(\mathbf{d})$, and assume the group $\langle G \rangle$ they generate is **dense** in $\mathbf{SU}(\mathbf{d})$.

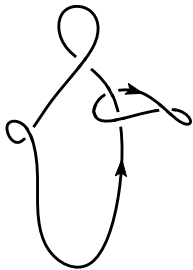
Then, there exists a constant c such that, for any $\varepsilon > 0$ and element $M \in \mathbf{SU}(\mathbf{d})$, there exists $O(\log^c(1/\varepsilon))$ many elements $U_1, \dots, U_{O(\log^c(1/\varepsilon))}$ of G such that:

$$\|U_{O(\log^c(1/\varepsilon))} \cdots U_1 - M\| < \varepsilon$$

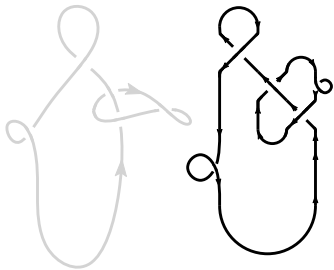
\implies there are finite sets of gates dense in $\mathbf{SU}(\mathbf{2})$. Several finite sets of gates are used depending on applications.

Quantum topology

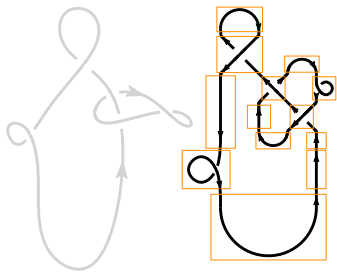
Penrose functor: Diagram \rightarrow (algebraic) invariant
[Sketch of construction]



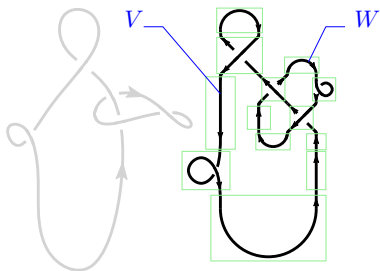
Penrose functor: Diagram \rightarrow (algebraic) invariant
[Sketch of construction]



Penrose functor: Diagram \rightarrow (algebraic) invariant
[Sketch of construction]

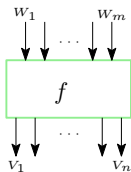
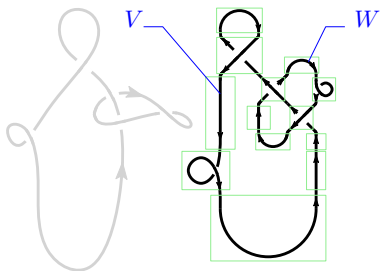


Penrose functor: Diagram \rightarrow (algebraic) invariant
[Sketch of construction]



Penrose functor: Diagram \rightarrow (algebraic) invariant

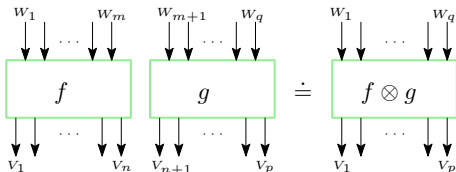
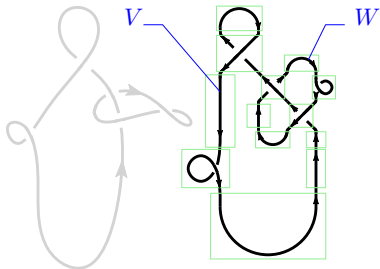
[Sketch of construction]



$$f: V_1 \otimes \dots \otimes V_n \rightarrow W_1 \otimes \dots \otimes W_m$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

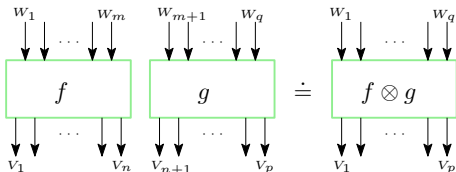
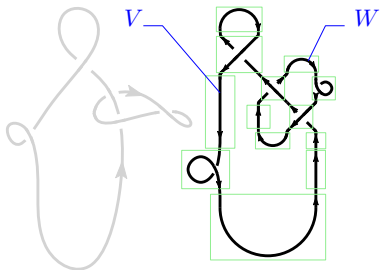
[Sketch of construction]



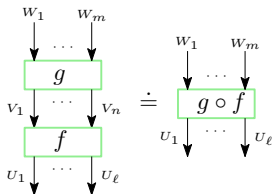
$$f \otimes g: V_1 \otimes \dots \otimes V_p \rightarrow W_1 \otimes \dots \otimes W_q$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

[Sketch of construction]



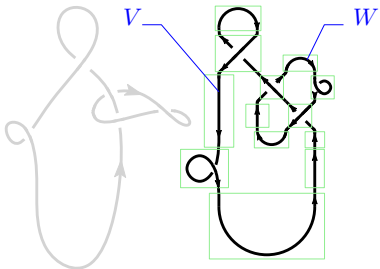
$$f \otimes g: V_1 \otimes \dots \otimes V_p \rightarrow W_1 \otimes \dots \otimes W_q$$



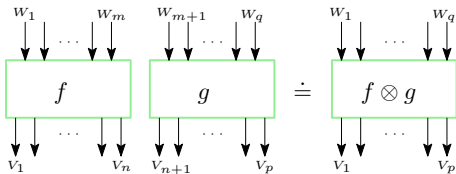
$$g \circ f: U_1 \otimes \dots \otimes U_\ell$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

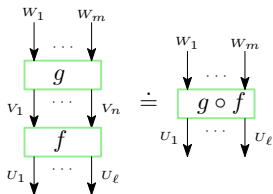
[Sketch of construction]



$$V \begin{array}{|c} \square \\ \hline \downarrow \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \square \\ \hline \uparrow \end{array} \doteq \text{id}_{V^*}$$



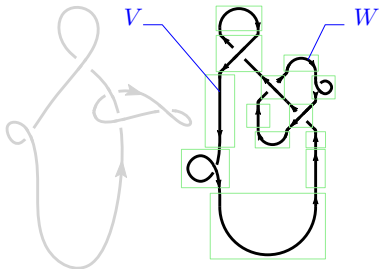
$$f \otimes g: V_1 \otimes \dots \otimes V_p \rightarrow W_1 \otimes \dots \otimes W_q$$



$$g \circ f: U_1 \otimes \dots \otimes U_\ell$$

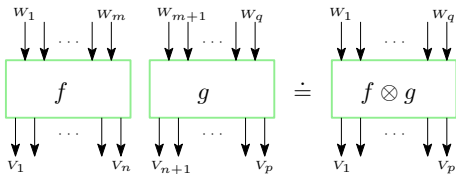
Penrose functor: Diagram \rightarrow (algebraic) invariant

[Sketch of construction]

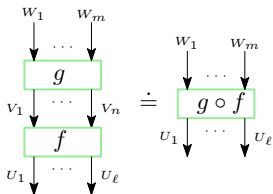


$$V \begin{array}{|c} \square \\ \downarrow \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \square \\ \uparrow \end{array} \doteq \text{id}_{V^*}$$

$$V \begin{array}{|c} \square \\ \downarrow \rho \end{array} \doteq \theta_V: V \rightarrow V$$



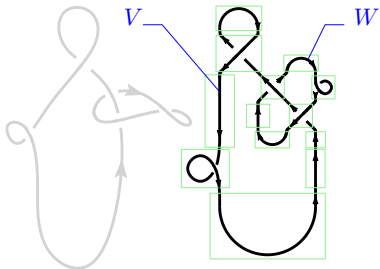
$$f \otimes g: V_1 \otimes \dots \otimes V_p \rightarrow W_1 \otimes \dots \otimes W_q$$



$$g \circ f: U_1 \otimes \dots \otimes U_\ell$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

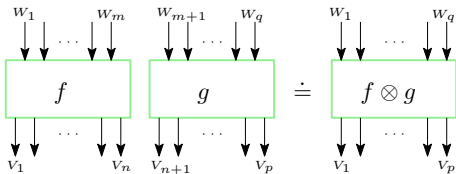
[Sketch of construction]



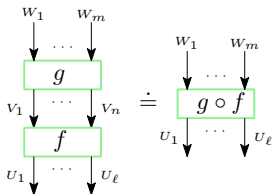
$$V \begin{array}{|c} \hline \downarrow \\ \hline \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \hline \uparrow \\ \hline \end{array} \doteq \text{id}_{V^*}$$

$$V \begin{array}{|c} \hline \downarrow \rho \\ \hline \end{array} \doteq \theta_V: V \rightarrow V$$

$$\begin{array}{|c|c|} \hline W & V \\ \hline \swarrow & \searrow \\ \hline V & W \\ \hline \end{array} \doteq c_{V,W}: V \otimes W \rightarrow W \otimes V$$



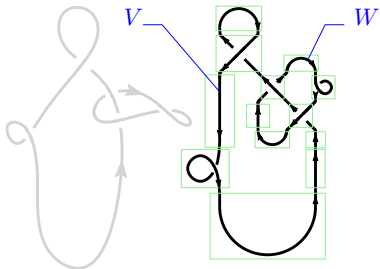
$$f \otimes g: V_1 \otimes \dots \otimes V_p \rightarrow W_1 \otimes \dots \otimes W_q$$



$$g \circ f: U_1 \otimes \dots \otimes U_\ell$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

[Sketch of construction]

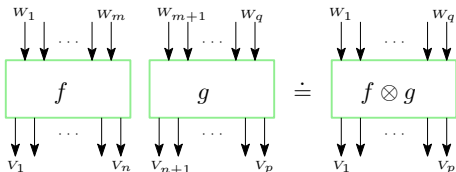


$$V \begin{array}{|c} \hline \downarrow \\ \hline \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \hline \uparrow \\ \hline \end{array} \doteq \text{id}_{V^*}$$

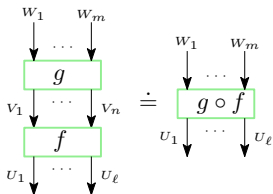
$$V \begin{array}{|c} \hline \downarrow \rho \\ \hline \end{array} \doteq \theta_V: V \rightarrow V \quad V \begin{array}{|c} \hline \text{cap} \\ \hline \end{array} \doteq d_v: V^* \otimes V \rightarrow \mathbb{1}$$

$$V \begin{array}{|c} \hline \text{cup} \\ \hline \end{array} \doteq b_v: \mathbb{1} \rightarrow V \otimes V^*$$

$$\begin{array}{|c|c|} \hline W & V \\ \hline \text{cross} & \\ \hline V & W \\ \hline \end{array} \doteq c_{V,W}: V \otimes W \rightarrow W \otimes V$$



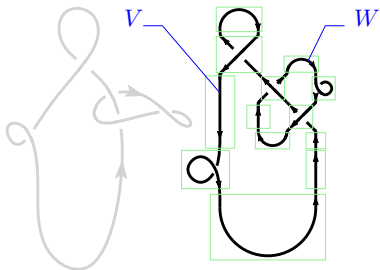
$$f \otimes g: V_1 \otimes \dots \otimes V_p \rightarrow W_1 \otimes \dots \otimes W_q$$



$$g \circ f: U_1 \otimes \dots \otimes U_\ell$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

[Sketch of construction]



$$V \begin{array}{|c} \hline \downarrow \\ \hline \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \hline \uparrow \\ \hline \end{array} \doteq \text{id}_{V^*}$$

$$V \begin{array}{|c} \hline \downarrow \rho \\ \hline \end{array} \theta_V: V \rightarrow V \quad V \begin{array}{|c} \hline \text{curved arrow} \\ \hline \end{array} d_v: V^* \otimes V \rightarrow \mathbb{1}$$

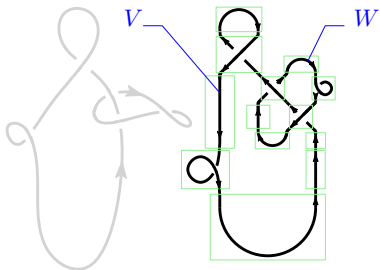
$$V \begin{array}{|c} \hline \text{curved arrow} \\ \hline \end{array} b_v: \mathbb{1} \rightarrow V \otimes V^*$$

$$\begin{array}{ccc} W & & V \\ & \searrow & \swarrow \\ & \swarrow & \searrow \\ V & & W \end{array} c_{V,W}: V \otimes W \rightarrow W \otimes V$$

$$\begin{array}{ccc} W & & V \\ & \searrow & \swarrow \\ f & \swarrow & \searrow \\ V & & W \end{array}$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

[Sketch of construction]



$$V \begin{array}{|c} \hline \downarrow \\ \hline \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \hline \uparrow \\ \hline \end{array} \doteq \text{id}_{V^*}$$

$$V \begin{array}{|c} \hline \downarrow \rho \\ \hline \end{array} \doteq \theta_V: V \rightarrow V \quad V \begin{array}{|c} \hline \text{cap} \\ \hline \end{array} \doteq d_v: V^* \otimes V \rightarrow \mathbb{1}$$

$$V \begin{array}{|c} \hline \text{cup} \\ \hline \end{array} \doteq b_v: \mathbb{1} \rightarrow V \otimes V^*$$

$$\begin{array}{|c|c|} \hline W & V \\ \hline \text{diag} \\ \hline V & W \\ \hline \end{array} \doteq c_{V,W}: V \otimes W \rightarrow W \otimes V$$

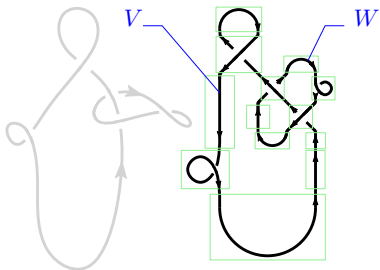
$$\begin{array}{|c|c|} \hline V & W \\ \hline \text{diag} \\ \hline W & V \\ \hline \end{array} \doteq \begin{array}{|c|c|} \hline V & W \\ \hline \downarrow & \downarrow \\ \hline V & W \\ \hline \end{array} \doteq \text{id}_{V \otimes W}$$

c_{W,V} and *f* are indicated in blue.

$$\begin{array}{|c} \hline \text{crossing} \\ \hline \end{array} \doteq \begin{array}{|c|c|} \hline \downarrow & \downarrow \\ \hline \end{array}$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

[Sketch of construction]



$$V \begin{array}{|c} \hline \downarrow \\ \hline \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \hline \uparrow \\ \hline \end{array} \doteq \text{id}_{V^*}$$

$$V \begin{array}{|c} \hline \downarrow \rho \\ \hline \end{array} \theta_V: V \rightarrow V \quad V \begin{array}{|c} \hline \text{cap} \\ \hline \end{array} d_v: V^* \otimes V \rightarrow \mathbb{1}$$

$$V \begin{array}{|c} \hline \text{cup} \\ \hline \end{array} b_v: \mathbb{1} \rightarrow V \otimes V^*$$

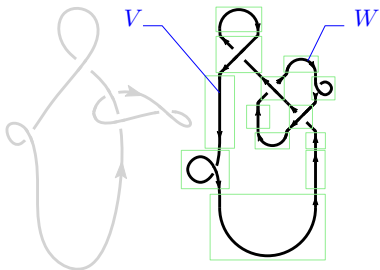
$$\begin{array}{|c|c|} \hline W & V \\ \hline \text{cross} \\ \hline V & W \\ \hline \end{array} c_{V,W}: V \otimes W \rightarrow W \otimes V$$

$$g \begin{array}{|c} \hline \downarrow \rho \\ \hline \end{array} V$$

$$\begin{array}{|c|} \hline \text{cross} \\ \hline \end{array} \doteq \begin{array}{|c|} \hline \downarrow \\ \hline \end{array} \begin{array}{|c|} \hline \downarrow \\ \hline \end{array}$$

Penrose functor: Diagram \rightarrow (algebraic) invariant

[Sketch of construction]



$$V \begin{array}{|c} \hline \downarrow \\ \hline \end{array} \doteq \text{id}_V: V \rightarrow V \quad V \begin{array}{|c} \hline \uparrow \\ \hline \end{array} \doteq \text{id}_{V^*}$$

$$V \begin{array}{|c} \hline \downarrow \circlearrowleft \\ \hline \end{array} \theta_V: V \rightarrow V \quad V \begin{array}{|c} \hline \text{arc} \\ \hline \end{array} d_v: V^* \otimes V \rightarrow \mathbb{1}$$

$$V \begin{array}{|c} \hline \text{arc} \\ \hline \end{array} b_v: \mathbb{1} \rightarrow V \otimes V^*$$

$$\begin{array}{|c|c|} \hline W & V \\ \hline \diagdown & \diagup \\ \hline V & W \\ \hline \end{array} c_{V,W}: V \otimes W \rightarrow W \otimes V$$

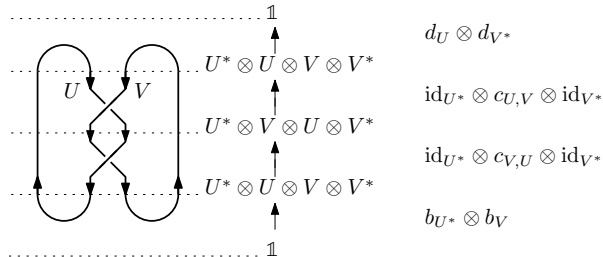
$$\theta_V \begin{array}{|c} \hline \downarrow \circlearrowleft \\ \hline \end{array} \doteq \begin{array}{|c} \hline \downarrow \\ \hline \end{array} \text{id}_V$$

$g \begin{array}{|c} \hline \downarrow \circlearrowleft \\ \hline \end{array} \doteq \begin{array}{|c} \hline \downarrow \\ \hline \end{array}$

V



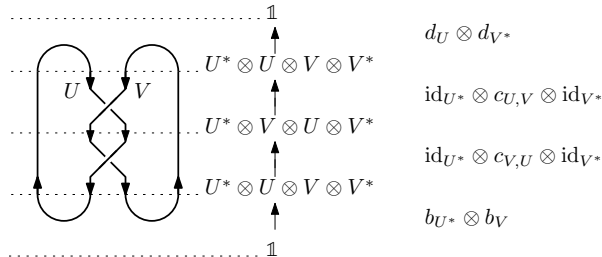
Penrose functor: Diagram \rightarrow (algebraic) invariant



Theorem (Reshetikhin, Turaev)

A ribbon category associates to every coloured ribbon diagram a morphism $\mathbb{1} \rightarrow \mathbb{1}$. It is an isotopy invariant.

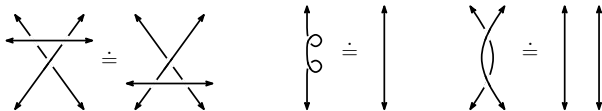
Penrose functor: Diagram \rightarrow (algebraic) invariant



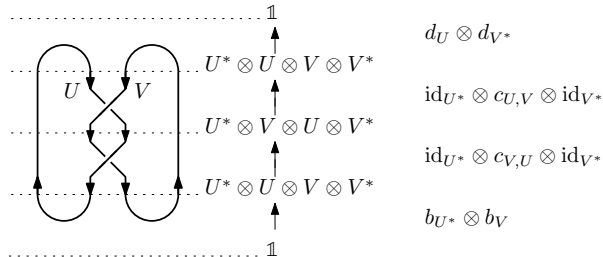
Theorem (Reshetikhin, Turaev)

A ribbon category associates to every coloured ribbon diagram a morphism $\mathbb{1} \rightarrow \mathbb{1}$. It is an isotopy invariant.

Proof: any isotopy of ribbon diagrams may be described by a sequence of *Reidemeister moves*. \rightarrow inv. by design.

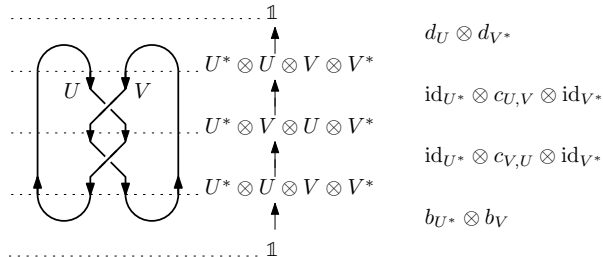


Penrose functor: Diagram \rightarrow (algebraic) invariant



These invariants have a rich computational complexity, around the classes **#P** and **BQP**. They create links between classical and quantum complexity, and offer topological tools for their study.

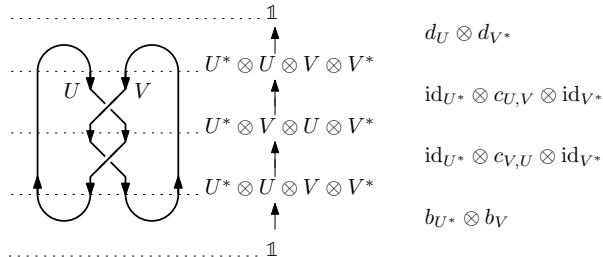
Penrose functor: Diagram \rightarrow (algebraic) invariant



These invariants have a rich computational complexity, around the classes **#P** and **BQP**. They create links between classical and quantum complexity, and offer topological tools for their study.

$$\begin{array}{c}
 \tau(K) \\
 \swarrow \quad \searrow \\
 \mathbf{BQP} \quad \subseteq \quad \mathbf{PostBQP} = \mathbf{PP} \quad \text{and} \quad \mathbf{P}^{\mathbf{PP}} = \mathbf{P}^{\mathbf{\#P}}
 \end{array}$$

Penrose functor: Diagram \rightarrow (algebraic) invariant



These invariants have a rich computational complexity, around the classes **#P** and **BQP**. They create links between classical and quantum complexity, and offer topological tools for their study.

$$\begin{array}{c}
 \tau(K) \\
 \swarrow \quad \searrow \\
 \mathbf{BQP} \quad \subseteq \quad \mathbf{PostBQP} = \mathbf{PP} \quad \text{and} \quad \mathbf{P}^{\mathbf{PP}} = \mathbf{P}^{\#\mathbf{P}}
 \end{array}$$

Thank you!